

## ROMAN CATHOLIC BISHOP OF NOVALICHES EDUCATIONAL SYSTEM (RCBN-ES, Inc.)

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## 1ST QUARTER COMPUTER POINTERS TO REVIEW S.Y. 2017 – 2018

S.Y. 2017 – 2018	
Computer 1  Machines in Everyday Life A Machine with Many Uses Jobs and Computers Computers, Big and small Say Hello to the Desktop Little Machines on the Side  Computer 2 Technology Around Us Computers at Home and at Work How Computers Work Hard and Soft Go Together Tools that Feed the Computer Tools that Play and Display	* Lesson 1: Technology though the Years Lesson 2: Making Sense of Data Lesson 3: The Computer has many faces Lesson 4: Power in Computers Lesson 5: Unfolding the Net Lesson 6: How the net Connects Lesson 7: Language of the Web  * Computer 7  What Is Internet? The Web Browser and its Basic Features Website Planning and Design Presenting HTML5 Understand HTML Tags HTML Basic Element Creating HTML Page in Notepad
Computer 3  LESSON 1 THE ALL AROUND EVERYDAY MACHINE  LESSON 2 COMPUTERS THEN AN NOW  LESSON 3 GETTING TO KNOW THE KEYBOARD  LESSON 4 ACTION ON THE KEYBOARD  LESSON 5 SHHHH! SOME KEYBOARD SECRETS	<ul> <li>Computer 8</li> <li>Introducing Database Management</li> <li>Understand Database</li> <li>Using Access or Excel in Managing Data</li> <li>Get Started with Microsoft Office Excel 2010</li> <li>School Management Activities Using Excel 2010</li> <li>My Teacher's Class Schedule</li> <li>School's Film Showing Event</li> <li>Class Party Budget Worksheet</li> <li>Fitness Data List</li> </ul>
<ul> <li>Computer 4</li> <li>What's in the house?</li> <li>The System Unit</li> <li>Power inside the computer</li> <li>Keeping Files on flies</li> <li>A load of files</li> <li>The Soft Powers the Hard</li> <li>Software that makes work easy</li> </ul>	Computer 9  The Evolution of Programming Languages Overview of Programming Paradigms Algorithm Pseudocode Algorithm Flowchart Different Instructions or Commands in Flowcharting Relational Expressions and Operators The Flowchart with decision-maker Flowcharts With Repetition Algorithm Pseudocode Flowchart
<ul> <li>Computer 5</li> <li>LESSON 1 WIRED TO THE WORLD</li> <li>LESSON 2 DOING RIGHT WITH THE COMPUTERS</li> <li>LESSON 3 PERSONALIZED FOR YOU</li> <li>LESSON 4 HARDWARE FOR THE PC</li> <li>LESSON 5 HOW THE COMPUTER REMEMBERS</li> <li>LESSON 6 WAYS TO REMEMBER</li> </ul>	Computer10  An Introduction to Computer programming  The .NET Framework and Visual Basic  Visual Basic 2010 IDE  Beginning a VB.Net project  Forms and Controls  Combining Forms and Controls  Variable data types  Declaring variables  The Event Procedure  Merging the Front end and the Back end

applications

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DATA